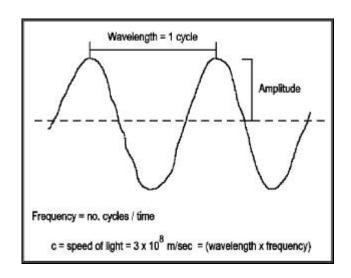
# Geomorphology G322 Introduction to Aerial Photographs

- I. Introduction to Air Photos
  - A. Aerial photographs are acquired by airpcraft especially equipped with cameras and view ports.
    - 1. Early Work ... Balloon-based photography during the civil war.
    - 2. Recent Work... Digital Cameras
    - 3. Most common form of airborne remote sensing
  - B. Uses
    - 1. Land-use surveys, forestry, geology, topographic / geologic mapping, soil surveys
- II. Light Basics Photographs sense reflected light
  - A. Electromagnetic Spectrum
    - 1. Properties of electromagnetic radiation



- a. wave length: distance from crest to crest, or trough to trough on a wave
- b. frequency: no. of cycles / unit time
- c. electromagnetic wave velocity = speed of light =  $3 \times 10^8$  m/sec
  - (1) velocity = wavelength x frequency

$$c = \lambda f$$

- 2. The type of radiation based on wavelength of waves (in order of increasing wavelength):
  - (1) gamma rays (short wavelength:1 x 10<sup>-9</sup> cm)
  - (2) x rays (0.03-30 nm; too short to see)
  - (3) ultraviolet (0.03 0.4 nm)
  - (4) visible light (0.4 0.7 um; detectable by eye)

- (a) violet
- (b) indigo
- (c) blue
- (d) green
- (e) yellow
- (f) orange
- (g) red
- (5) infrared (0.7 14 um; too long to see)
- (6) Microwave (0.1-100 cm)
- (7) radio waves (>100 cm up to several km's)

### In Class Exercise

Given the following formulas and conversion factors, fill in the electromagnetic spectrum chart below.

 $\lambda = \text{wavelength (units: km, m, cm, } \mu \text{m, nm)}$ 

f = frequency (units: 1 hertz = 1 hz = 1 cycle/sec = 1 sec<sup>-1</sup>)

 $c = speed of light = 3 \times 10^8 \text{ m/sec}$ 

 $c = \lambda f$  where  $\lambda$  = wavelength, f = frequency

Length Conversion:  $1 \text{ m} = 100 \text{ cm} = 106 \text{ } \mu\text{m} = 109 \text{ nm}$ 

Show all your work in the space provided.

Wavelength	Frequency (Hz)	Class of EM Radiation	
2 km			
0.5 μm			
0.035 nm			
20 cm			
10 μm			

What is the range of wavelength in centimeters, that is detected by your eye or standard camera film?

<sup>\*\*</sup> photographs record em radiation in the 0.3-0.9 um region of the spectrum (UV-visible-infrared)\*\*

- 3. EM radiation interaction with the Earth's surface
  - a. scattered deflected in all directions
    - (1) atmospheric scattering selective scattering of certain wavelenghts of light as energy passes through the gaseous atmosphere
      - (a) "blue sky" = selective scattering of blue light, so that the viewer sees a "blue sky"
      - (b) "red sky" = selective scattering of all light, except the red portion of the spectrum, which reaches viewer
  - b. reflected bounced off the earth's surface
    - (1) albedo = measurement of the degree of reflectiveness of earth's surface
      - (a) albedo = ratio of amount of reflected energy / total amount of energy
        - i) e.g. high albedo = snow fields
        - ii) e.g. low albedo = humid forest
  - c. absorbed energy absorbed by earth materials, em radiation converted to heat
  - d. transmitted em radiation passing through materials
    - (1) refraction bending of wave energy as it passes through a medium

### III. Air Photo Basics

# A. Spatial Resolution

- 1. "resolving power" of the image-- the minimum distance between two objects that the objects still appear distinct and separate.
  - a. e.g. "10 m" vs "1 m" resolution
- B. Film Technology
  - 1. coated film-base with light-sensitive emulsion of silver chloride
    - a. photo exposure = photochemical reaction between light energy and silver chloride emulsion
  - 2. Resolution = function of
    - a. camera height
    - b. lense quality
    - c. speed of film / quality of film
      - (1) high speed film = more sensitive to light
  - 3. Film types
    - a. Black and White
    - b. Color
    - c. Infrared
    - d. UV photos
    - e. Digital Imagery
      - (1) Pixel Resolution

- C. Scale of Photographs
  - 1. scale of photo a function of
    - a. Altitude of Camera Lense
    - b. Focal Length of Camera (related to lense construction)

photo scale = 1 / (H/f) = 1: (H/f)

where H = height of camera above surface, and f = focal length of camera (note: H and f must be in same units to determine the scale).

example problem: a camera is positioned at 6100 m above the earth's surface, the lense has a focal length of 152 mm. What will be the scale of the resulting photograph.

Answer scale = 1/(H/f) = 1/(6100 m / 0.152 m) = 1/40,132 = 1:40,132

- 2. Common Scales
  - a. 1:63,360 (smaller scale)
  - b. Larger scale = 1:10,000 1:6,000
- 3. Standard Air Photo Size = 9" x 9"
- D. Relief Displacement
  - 1. Terms
    - a. relief displacement objects in air photos appear vertically exaggerated in height and lean away from the center point of the photo
    - b. Principal Point optical center of photograph, directly below the camera lense in the aircraft
      - (1) relief displacement increases with increasing distance away from the principal point on a photo
  - 2. Determining the true height of an object on an air photo

 $h = (H \times d)/r$ 

where H = height or altitude of camera above terrain, d = apparent "ground height" of object on photo as determined from photo scale, r = distance of top of object away from principal point of photo, in "ground units" as determined from photo scale.

Example Problem

A camera is positioned 212 m above earth's surface, the apparent height of a building is measured as 40 m (as determined from air photo scale), the distance from the prinicipal point of the air photo to the top of the building is 260 m (as determined from air photo scale). What is the true height of the building?  $h = (H \times d)/r = (212 \text{ m} \times 40 \text{ m}) / 260 \text{ m} = 32.6 \text{ m}$ 

Answer

<sup>\*</sup> note: measure all components of the equation in the same length units (e.g.  $(m \times m) / m = m$ ).

### IV. Ortho Photographs

- A. aerial photographs that have been scanned into digital format and computer processed to remove all radial distortion
- B. Consistent, corrected scale throughout image
  - 1. map be used directly as maps
    - a. e.g. Soil Survey Maps

#### V. Stereo Pairs of Aerial Photos

- A. Air photos acquired at set increments along a flight path
  - 1. typical flight paths = North-South
- B. Stereo photograph pairs acquired with ~60% overlap between successive photos, and successive flight lines
- C. Stereo Vision = "3D Viewing of Land Surface"
  - Similar features on successive air photos separated by distance = observers eye separation (~2.5 inches)
  - 2. Stereoscope used to focus each eye of observer on same features of each successive photograph
    - a. stereoscope causes the eyes to diverge, with each eye focused on a separate object
    - b. the brain merges the two objects into 3-D
  - 3. Each eye focuses the image with a resulting 3-D view
- D. Vertical Exaggeration of Images in Stereo Pairs
  - 1. Stereo images will appear to be taller than they are in reality
    - a. exaggerated tree height, building height, etc.
  - 2. Reason: successive frames are snapped at air positions separated by 1000's of feet distance
    - a. each eye in the stereoscope is focuses on the same object, but separated by thousands of feet ground distance
    - b. the perceived vertical scale is greater than the horizontal scale

## VI. Other Stuff

- A. Satellite Imagery
- B. Digital Imagery
- C. Sources of Imagery
  - 1. USGS EROS Data Center
  - 2. USDA / Forest Service
  - 3. NASA