

Introduction to Faults

I. Basic Terminology

A. Fault: a planar surface or narrow zone along which there is slip between the two blocks of rock.

1. Fault = mode 1 or 2 "shear fracture"
 - a. "Fault": > 1m or more
 - b. "Shear Fractures": on centimeter scale
 - c. "micro-fault": on order of micrometers, under scope
(1) single mineral shear fractures
2. Fault = "brittle rock failure" + shear motion
3. Occurrences of Faults
 - a. Fault: Single, discrete fault plane
 - b. Fault Zone: Anastomosed network of branching faults
 - c. Ductile Shear Zone: a zone of ductile deformation

B. Fault Terminology

1. Fault Blocks: two masses of rock cut by fault
2. Hanging Wall: block of rock above fault plane
3. Footwall: block of rock below fault plane
 - a. Vertical Faults: hanging wall/footwall do not apply
4. High angle Fault: > 45 degrees dip
5. Low angle Fault: < 45 degrees dip
6. Slip or Relative Displacement: net distance and direction the hanging wall block has moved with respect to the footwall block
 - a. Throw: net vertical offset of marker horizon along fault
 - b. Heave: net horizontal offset of marker horizon along fault

C. Fault Classification

1. Dip-slip Faults: net slip parallel to dip direction of fault plane
2. Strike-slip Faults: net slip parallel to strike direction of fault plane
3. Oblique-slip Faults: net slip at some acute angle to strike and dip of fault plane
 - a. strike-slip vector component + dip-slip vector component
4. Normal Faults: dip-slip fault in which hanging wall moves down relative to footwall
5. Reverse Faults: high-angle, dip-slip fault in which hanging wall moves up relative to footwall
6. Thrust Faults: low-angle, dip slip fault in which hanging wall moves up

relative to footwall

7. Strike Slip Faults: hanging wall and footwall offset along strike of fault plane (neither up or down)
 - a. Dextral Strike Slip Faults = Right Lateral Strike-Slip Faults: when looking across fault plane, block on opposite side appears to move to the right
 - b. Sinistral strike slip faults = left lateral strike slip faults: when looking across fault plane, block on opposite side appears to move to the left
8. Oblique Slip Faults
 - a. Sinistral/Dextral Normal
 - b. Sinistral/Dextral Reverse

II. Recognition of Faults

A. Intrinsic Features

1. Textures/structures imparted to rocks deformed by the fault process:
 - a. Cataclasis: mechanical crushing/grinding of rocks along shear zone
 - (1) Fault Breccia: angular blocks of rock broken apart and consolidated in shear zone
 - (a) "breccia": broken clasts > 2mm in diameter, angular in shape
 - (2) Fault Gouge: finely pulverized rock powder found in shear zone
 - (3) Pseudotachylite: glassy or vitrified rocks found in shear zone,
 - (a) formed at great pressures (10-15 km) under very dry deformation conditions
 - b. Mylonites
 - (1) Ductile shear deformation at temps > 250-300 C
 - (2) mylonite = "foliated shear zone"
 - (a) common in deep fault structures, associated with metamorphism

- c. Slickensides
 - (1) Slickenlines or slickenside lineations: linear grooves etched along fault plane due to shear polishing action
 - (2) Asperities: grain plucking along direction of shear
 - (a) smooth direction vs. rough direction allows determination of relative shear offset along fault
 - d. Secondary mineralization
 - (1) rock fracture provides conduits for fluid flow
 - (a) quartz, calcite vein fillings
- B. Effects on Geologic or Stratigraphic Units
- 1. Vertical Repetition of Strata
 - a. Thrust or Reverse faulting will "tectonically thicken" the stratigraphic sequence, and result in artificially repeating portions of the stratigraphic section
 - 2. Omission of Strata
 - a. Normal faults essentially remove portions of the stratigraphic section, resulting in anomalous stratigraphic relations
 - 3. Drag Folds
 - a. secondary folding of bedding in the vicinity of the fault plane due to secondary stress
 - (1) Reverse faults: strata down-turned in hanging wall
 - (2) Normal faults: strata up-turned in hanging wall
 - 4. Rollover Anticlines
 - a. anticlinal structures found in the hanging wall of "listric" normal faults
 - (1) "listric normal faults": curving normal fault plane, in which the dip < with depth
 - (2) A great place for oil and gas accumulation
- C. Tectonic Geomorphology and Faulting
- 1. Erosional Phenomena

- a. Faults represent relatively narrow, linear zones of crustal deformation
 - (1) Avenues of enhanced physical and chemical weathering
- 2. Scarps: word derived from "escarpment" which represents a sharp inclination in topographic grade
 - a. Fault Scarps: escarpments along fault zone that result from direct offset of land surface by fault movement
 - b. Fault Line Scarps: escarpments along fault zone that result from differential erosion of rocks of contrasting resistance juxtaposed by displacement
 - c. Fault Scarp Landforms
 - (1) Triangular Facets: headward erosion results in V-shaped valleys cut through the fault scarp
 - (a) Triangular facets = "flat irons"
 - (2) Drainage Disruption
 - (a) Land displacement associated with faulting may cause local damming of drainage systems, resulting in ponding and establishment of local base level
 - (b) Fault-sag ponding: fault zones commonly form low-lying zones via differential erosion, may form sites of elongated ponds, and linear series of ponds along length of fault zone
 - (3) Spring Development
 - (a) Linear, aligned springs commonly form along fault zone
 - (4) Surface Uplift/Marine Terracing
 - (a) Erosion Surfaces
 - i) Wave-cut terraces and stream terraces may become displaced by fault offset
 - ii) Uplift of land surface results in elevating the erosional surface above active level of erosion
- 3. Block Fault Topography: essentially fault-bounded mountains and

lowlands of the Basin and Range Province

- a. Fault-Block Mountains: fault bounded uplift along mountain fronts, alternating with fault-bounded down-dropping of structural basins
- b. Horst and Grabens
 - (1) Horsts: Uplifted fault blocks
 - (2) Grabens: Down-dropped fault blocks
 - (a) Half-grabens: asymmetric faulting on one side of graben
 - (b) Tilted Fault-block Mountains: asymmetric faulting on one side of mountain block
- c. Strike-slip Faults: primary sense of displacement is horizontal, along strike of fault plane (e.g. San Andreas Transform Zone)
 - (1) Recognition
 - (a) Offset Streams
 - (b) Sag Ponds
 - (c) Mismatched topography/bedrock with intervening lineament
- d. Thrust Faults: low-angle reverse faults,
 - (1) Klippes: erosional remnants of Upper Thrust Sheet, stranded and surrounded by rocks of lower thrust sheet
 - (a) base of klippe marks location of thrust fault
 - (b) e.g. Chief Mountain, Montana
 - (2) Fensters: erosional windows cut through Upper Thrust Sheet, showing rocks of lower thrust sheet surrounded by rocks of upper thrust sheet.

III. Determination of Fault Displacement

A. Defining Factors of Displacement

- 1. Magnitude of Displacement: how much shear motion along fault
- 2. Direction of Displacement
 - a. Magnitude + Direction = "vector" in physics

- B. Complete Determination of Displacement
 - 1. Process: I.D. pre-existing linear feature that has been cut and offset by fault plane
 - a. Piercing points: points of intersection between linear feature and fault plane
 - (1) I.D. Offset piercing points
 - (a) vector connecting two piercing points = direction and magnitude of fault displacement
 - b. Linear features of Use
 - (1) two other faults that form a line of intersection
 - (2) intersecting dikes/veins
 - (3) hinge line of a fold
- C. Partial Determination of Displacement
 - 1. Slickenlines
 - 2. Pinnate fractures
 - 3. drag folds
 - 4. en echelon gash fractures
 - 5. fractured mineral grains, showing offset
 - 6. Porphyroblast rotation
- D. Partial Determination of Displacement from Large-Scale Structures
 - 1. Isopach Maps
 - a. Contour maps showing formation thickness
 - (1) Fault = mismatched thickness contours
 - 2. Structure Contour Maps
 - a. Contour maps showing elevation on a structural surface (e.g. top of formation)
 - (1) Fault = mismatched structure contours
- E. Offset of Planar Features in 2-dimensions
 - 1. Problem: commonly we are only presented with a two dimensional view of fault displacement (e.g. offset of bedding planes as shown in map view or a road-cut)
 - a. Offset in 2-D can give a sense of displacement, but can not uniquely define the displacement vector in 3-D.
 - b. Cutoff Line

- (1) Line of intersection formed by a planar feature with a fault plane
 - (a) Hanging wall cutoff line : line of intersection as viewed in hanging wall
 - (b) Footwall cutoff line: line of intersection as viewed in footwall
- 2. Separation: distance of offset of a planar feature (e.g. a bedding plane) measured on opposite sides of a fault
 - a. strike separation : offset of planar feature measured along strike of fault plane
 - b. Dip Separation: offset of planar feature measured along dip of fault plane
 - c. stratigraphic separation: offset of a bedding plane measured perpendicular to bedding plane

IV. Faults in Three Dimensions

A. Problem:

- 1. At small scale in 2-D: faults = planar fractures
- 2. On larger scale in 3-D: faults may...
 - a. curve vertically
 - b. curve horizontally
 - c. branch into a number of fault segments

B. Terminology and 3-D Relationships

- 1. Fault Trace: orientation of line formed by fault and intersection with the earth's surface
 - a. i.e. map pattern of fault at earth's surface
 - b. i.e. trace = "cutoff line" of fault with earth's surface
- 2. Fault Termination Line: terminus or end points of fault in all directions
 - a. "all good faults must come to an end"
- 3. Curving and Branching Faults
 - a. Fault Splays: branching of single fault into several imbricate faults
 - (1) Horse: block of rock bounded by faults on all sides
 - b. Fault Ramps: abrupt > in dip angle to form a "ramp"
 - (1) common in thrust faults

- c. Fault Duplex
 - (1) stacked imbricate thrust sheets
- d. Blind Fault
 - (1) A fault that does not intersect the earth's surface
 - (a) termination before cutting surface