

## Lab 8 - Introduction to Faults

### I. Basic Terminology

A. Fault: a planar surface or narrow zone along which there is slip between the two blocks of rock.

1. Fault = mode 1 or 2 "shear fracture"
  - a. "Fault": > 1m or more
  - b. "Shear Fractures": on centimeter scale
  - c. "micro-fault": on order of micrometers, under scope  
(1) single mineral shear fractures
2. Fault = "brittle rock failure" + shear motion
3. Occurrences of Faults
  - a. Fault: Single, discrete fault plane
  - b. Fault Zone: Anastomosed network of branching faults
  - c. Ductile Shear Zone: a zone of ductile deformation

### B. Fault Terminology

1. Fault Blocks: two masses of rock cut by fault
2. Hanging Wall: block of rock above fault plane
3. Footwall: block of rock below fault plane
  - a. Vertical Faults: hanging wall/footwall do not apply
4. High angle Fault: > 45 degrees dip
5. Low angle Fault: < 45 degrees dip
6. Slip or Relative Displacement: net distance and direction the hanging wall block has moved with respect to the footwall block
  - a. Throw: net vertical offset of marker horizon along fault
  - b. Heave: net horizontal offset of marker horizon along fault

### C. Fault Classification

1. Dip-slip Faults: net slip parallel to dip direction of fault plane
2. Strike-slip Faults: net slip parallel to strike direction of fault plane
3. Oblique-slip Faults: net slip at some acute angle to strike and dip of fault plane
  - a. strike-slip vector component + dip-slip vector component
4. Normal Faults: dip-slip fault in which hanging wall moves down relative to footwall
5. Reverse Faults: high-angle, dip-slip fault in which hanging wall moves up relative to footwall
6. Thrust Faults: low-angle, dip slip fault in which hanging wall moves up

relative to footwall

7. Strike Slip Faults: hanging wall and footwall offset along strike of fault plane (neither up or down)
  - a. Dextral Strike Slip Faults = Right Lateral Strike-Slip Faults: when looking across fault plane, block on opposite side appears to move to the right
  - b. Sinistral strike slip faults = left lateral strike slip faults: when looking across fault plane, block on opposite side appears to move to the left
8. Oblique Slip Faults
  - a. Sinistral/Dextral Normal
  - b. Sinistral/Dextral Reverse

## II. Recognition of Faults

### A. Effects on Geologic or Stratigraphic Units

1. Vertical Repetition of Strata
  - a. Thrust or Reverse faulting will "tectonically thicken" the stratigraphic sequence, and result in artificially repeating portions of the stratigraphic section
2. Omission of Strata
  - a. Normal faults essentially remove portions of the stratigraphic section, resulting in anomalous stratigraphic relations
3. Drag Folds
  - a. secondary folding of bedding in the vicinity of the fault plane due to secondary stress
    - (1) Reverse faults: strata down-turned in hanging wall
    - (2) Normal faults: strata up-turned in hanging wall
4. Rollover Anticlines
  - a. anticlinal structures found in the hanging wall of "listric" normal faults
    - (1) "listric normal faults": curving normal fault plane, in which the dip < with depth
    - (2) A great place for oil and gas accumulation

## B. Tectonic Geomorphology and Faulting

1. Block Fault Topography: essentially fault-bounded mountains and lowlands of the Basin and Range Province
  - a. Fault-Block Mountains: fault bounded uplift along mountain fronts, alternating with fault-bounded down-dropping of structural basins
  - b. Horst and Grabens
    - (1) Horsts: Uplifted fault blocks
    - (2) Grabens: Down-dropped fault blocks
      - (a) Half-grabens: asymmetric faulting on one side of graben
      - (b) Tilted Fault-block Mountains: asymmetric faulting on one side of mountain block
  - c. Strike-slip Faults: primary sense of displacement is horizontal, along strike of fault plane (e.g. San Andreas Transform Zone)
    - (1) Recognition
      - (a) Offset Streams
      - (b) Sag Ponds
      - (c) Mismatched topography/bedrock with intervening lineament
  - d. Thrust Faults: low-angle reverse faults,
    - (1) Klippes: erosional remnants of Upper Thrust Sheet, stranded and surrounded by rocks of lower thrust sheet
      - (a) base of klippe marks location of thrust fault
      - (b) e.g. Chief Mountain, Montana
    - (2) Fensters: erosional windows cut through Upper Thrust Sheet, showing rocks of lower thrust sheet surrounded by rocks of upper thrust sheet.

## III. Determination of Fault Displacement

### A. Defining Factors of Displacement

1. Magnitude of Displacement: how much shear motion along fault

2. Direction of Displacement
  - a. Magnitude + Direction = "vector" in physics
- B. Complete Determination of Displacement
  1. Process: I.D. pre-existing linear feature that has been cut and offset by fault plane
    - a. Piercing points: points of intersection between linear feature and fault plane
      - (1) I.D. Offset piercing points
        - (a) vector connecting two piercing points = direction and magnitude of fault displacement
    - b. Linear features of Use
      - (1) two other faults that form a line of intersection
      - (2) intersecting dikes/veins
      - (3) hinge line of a fold
- C. Partial Determination of Displacement
  1. Slickenlines
  2. Pinnate fractures
  3. drag folds
  4. en echelon gash fractures
  5. fractured mineral grains, showing offset
  6. Porphyroblast rotation
- D. Partial Determination of Displacement from Large-Scale Structures
  1. Isopach Maps
    - a. Contour maps showing formation thickness
      - (1) Fault = mismatched thickness contours
  2. Structure Contour Maps
    - a. Contour maps showing elevation on a structural surface (e.g. top of formation)
      - (1) Fault = mismatched structure contours

#### E. Offset of Planar Features in 2-dimensions

1. Problem: commonly we are only presented with a two dimensional view of fault displacement (e.g. offset of bedding planes as shown in map view or a road-cut)
  - a. Offset in 2-D can give a sense of displacement, but can not uniquely define the displacement vector in 3-D.
  - b. Cutoff Line
    - (1) Line of intersection formed by a planar feature with a fault plane
      - (a) Hanging wall cutoff line : line of intersection as viewed in hanging wall
      - (b) Footwall cutoff line: line of intersection as viewed in footwall
2. Separation: distance of offset of a planar feature (e.g. a bedding plane) measured on opposite sides of a fault
  - a. strike separation : offset of planar feature measured along strike of fault plane
  - b. Dip Separation: offset of planar feature measured along dip of fault plane
  - c. stratigraphic separation: offset of a bedding plane measured perpendicular to bedding plane

#### IV. Faults in Three Dimensions

##### A. Problem:

1. At small scale in 2-D: faults = planar fractures
2. On larger scale in 3-D: faults may...
  - a. curve vertically
  - b. curve horizontally
  - c. branch into a number of fault segments

##### B. Terminology and 3-D Relationships

1. Fault Trace: orientation of line formed by fault and intersection with the earth's surface
  - a. i.e. map pattern of fault at earth's surface
  - b. i.e. trace = "cutoff line" of fault with earth's surface
2. Fault Termination Line: terminus or end points of fault in all

directions

a. "all good faults must come to an end"

3. Curving and Branching Faults

a. Fault Splays: branching of single fault into several imbricate faults

(1) Horse: block of rock bounded by faults on all sides

b. Fault Ramps: abrupt  $>$  in dip angle to form a "ramp"

(1) common in thrust faults

c. Fault Duplex

(1) stacked imbricate thrust sheets

d. Blind Fault

(1) A fault that does not intersect the earth's surface termination before cutting surface

**Lab Exercise:**

Complete R-D problems 9.1, 9.2, 9.3, 9.5, 9.6