

G202 River Systems

I. General Concepts

A. The work of running water

1. rivers = "gutters" of continents
2. river work = erosion and transportation
3. driving force: climate and gravity
4. result: sculpting of the landscape

B. Fluvial - is a generic term that refers to processes pertaining to running surface water

1. Overland flow- general sheet flow of water downslope.
2. Streamflow- channelized concentration of flowing surface water.

C. Topographic Considerations

1. Valley- lowlying area that is totally or partially occupied by a stream channel
2. Interfluvial- the high land above valley sides that separates adjacent valleys ("between rivers")
 - a. drainage divides - hill or ridge areas that separate watersheds

D. Running water and erosion

1. Erosion = denudation and stripping of land surface
2. Erosion Processes
 - a. Rain impact or splash erosion
 - (1) controls
 - (a) vegetative cover < rain impact
 - (b) infiltration capacity of ground (permeability)
 - b. Sheet Erosion-
 - (1) overland flow as sheets of water on earth's surface
 - c. Rill Erosion-
 - (1) channel erosion on scale of inches to feet
 - d. Gully Erosion-
 - (1) larger, channelize flows carrying the potential for large amount of sediment.
 - (2) Deforestation and devegetation can result in greatly accelerating the erosion process.

- (a) construction / clearing
- (b) forest fires

3. Erosion by stream flow: large-scale channels

- a. Hydraulic Shear Force- shear force exerted by moving water on sediment particles, has drag effect on moving sediment.
- b. Abrasion- impact from collisions of pebbles and boulders during stream transport result in physical fragmentation.
- c. Corrosion: chemical erosion by river water

E. Streamflow Parameters: (controlling factors)

1. Discharge of channel: volume of water flowing in channel per unit time (e.g. Gal / min)

- a. precipitation controlled - the amount of discharge in a river is controlled by climate and rainfall patterns
- b. "Normal Discharge" - volume of water is contained well within the river channel boundaries
- c. "Flood Discharge" - volume of water exceeds the carrying capacity of the river channel, and the water overflows onto the surrounding floodplain

2. Velocity- rate of water flow ($V = \text{distance} / \text{time}$)

- a. Controlling factors
 - (1) Gradient of the channel or the longitudinal slope of the stream channel;
 - (a) $> \text{Gradient} > \text{Velocity}$, $< \text{Gradient} < \text{Velocity}$
 - (2) bed roughness / friction
 - (a) $> \text{roughness} < \text{velocity}$, $< \text{roughness} > \text{velocity}$

3. Stream Gradient Calculations

- a. Gradient = rise / run = change in elevation per unit horizontal distance
 - (1) find two contour lines that cross the stream channel
 - (2) determine the elevation difference between the two contour lines by looking at the contour interval
 - (3) measure the channel distance between the two contour lines
 - (4) calculate the gradient

4. Flow path:

- a. turbulent flow: irregular swirls and eddies in the current path

F. Transportation of Sediment

- 1. Dissolved Load: dissolved minerals and salts are carried in water as ions in solution.

2. Suspended Load: fine particles of clay and silt are carried in suspension within the body of stream flow without ever touching the stream bottom.
 - a. Suspended load tends to comprise the largest portion of total stream load.
3. Bedload or Traction Load: sand, gravel, and boulders are commonly transported along the stream bed interface
 - a. saltation- bouncing of particles on channel bottom
 - b. sliding or creep of large particles

G. Capacity vs. Competence of a Stream

1. Capacity- expression of the potential load that a stream can transport, in vol. of material per unit area.
2. Competence- the largest particle diameter that the stream is capable of transporting given its velocity and shear force

H. Deposition: sediment placed in storage (NOTE: in my short hand notation "<" is "decrease" and ">" is "increase")

1. Condition of deposition: < gradient of stream bed, < flow velocity, < velocity then < shear force and work capacity, ==== deposition.
2. Sites of deposition by rivers
 - a. floodplains adjacent to river channel
 - b. lakes / reservoirs
 - c. deltas: sediment deposited at the mouth's of rivers
 - d. ocean basins, continental shelf
 - e. "ALLUVIUM": stream deposited debris.

II. River Morphology

A. Plan shape of channel

1. straight channels
2. meandering = sinuous, single channel
3. braided: multiple channels

B. Drainage Patterns: often strongly controlled by underlying geology/structural relationships.

1. Dendritic- branch-like pattern with random merging of streams at acute angles. Most common pattern, commonly associated with relatively homogenous underlying geology

2. Trellis Pattern- rectangular drainage pattern with elongated valleys connected in trellis fashion by cross-cutting water gaps. Commonly found in fold belts with alternating layers of erosionally soft, and resistant rock
3. Radial Pattern - radially away from center high point, such as a volcano.

C. River Landforms

1. Channel - the main gutter in which the water flows
2. Floodplain
 - a. Floodplain- lowlying area adjacent to stream channel that is occasionally inundated with water.
 - (1) technically - floods every 2-3 years, according to some river hydrologists
 - b. During overbank conditions, sediments are carried out onto the floodplain, and subsequently deposited upon flood recession.
3. Meander Bend
 - a. Stream Meandering: lateral erosion and movement of stream course from side to side
 - b. Point Bar
 - (1) Inside Meander Bends: sites of deposition via relative decrease in flow velocity, dropping load on inside bends
 - c. Cut bank
 - (1) Outside Meander Bends: sites of erosion via centrifugal force and helical flow pattern, high velocity/high shear zones.
4. Natural Levees: ridge of sandy sediment deposited along channel sides during flood event
5. Oxbow Lakes: meander loops that are cut off by erosion and isolated as lakes
6. Terraces - abandoned floodplains
 - a. the floodplains are left stranded high and dry as the river erodes vertically, incising a deeper part of the valley
7. Alluvial Fans - fan-shaped deposits of river sediments, typically at the mouths of steep mountain canyons
 - a. sediment is deposited as the fluvial energy decreases, when the river exits the mouth of the canyon
 - b. net result: deposition at mouth of canyon in fan shape
8. Deltas - fan-shaped accumulation of sediments where rivers empty into standing bodies of water
 - a. deltaic deposition results from energy decrease once the river hits the quiet body of water

- b. Lacustrine Deltas (deltas built by rivers flowing into lakes)
- c. Marine Deltas (deltas built by rivers flowing into the ocean)
 - (1) e.g. the Mississippi River delta

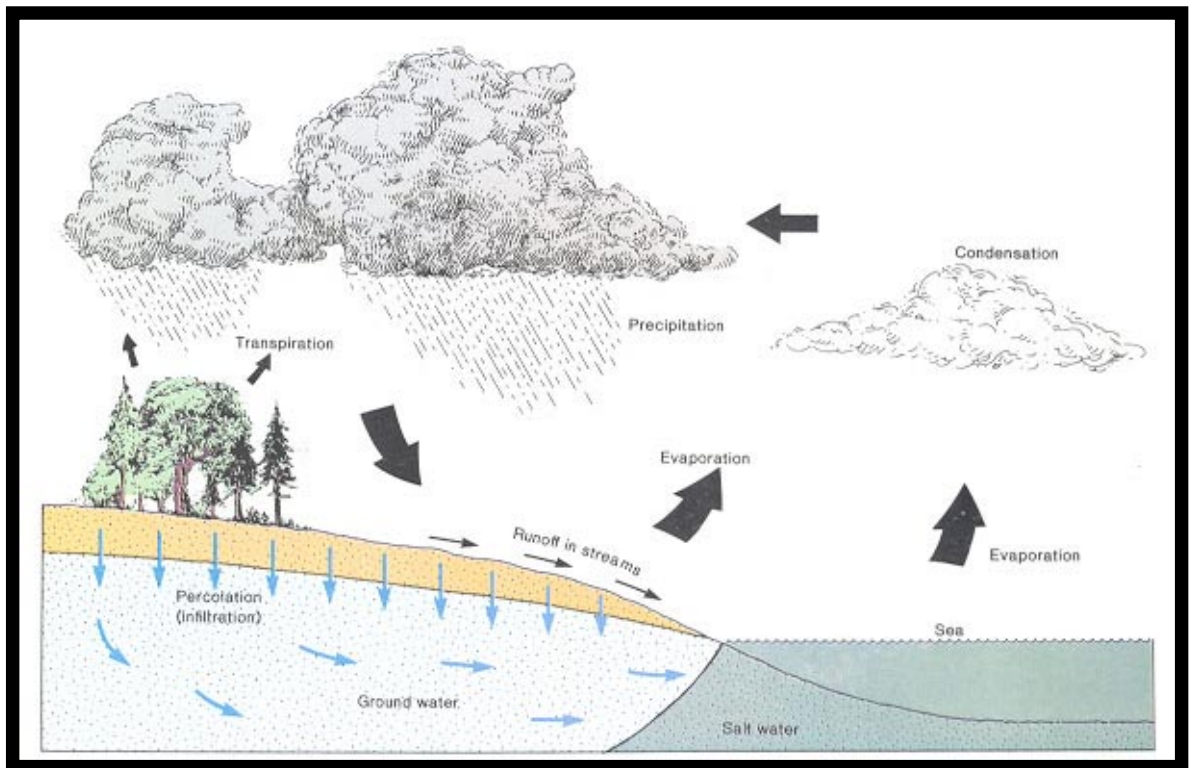
III. Time and Evolution of Fluvial Landscapes

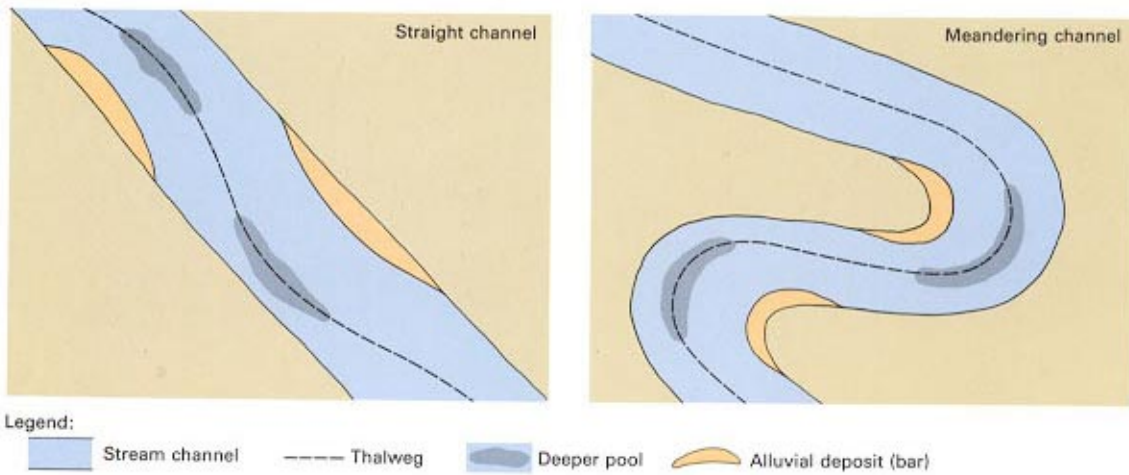
- A. Landscape elevations and topography = function of erosion and uplift through time
 - 1. over time, landscape will undergo denudation unless rejuvenated by uplift and / or tectonic process
- B. Base Level Of River
 - 1. Ultimate level to which river will erode = sea level
 - 2. Surface above base level = site of erosion
 - 3. Surface below base level = site of deposition
- C. Landscape Maturity
 - 1. Youth: straight, steep and rapid
 - 2. Mature: sinuous, moderate slopes
 - 3. Old Age: very flat topography, oxbow lakes, highly meandering

IV. Watershed Analysis

- A. Watershed = a unit of land that collects all the surface drainage for a given stream or river
 - 1. Defined on the basis of drainage divides or ridges that separate surface flow into each adjoining watershed
- B. Water Budgets
 - 1. Calculations of water volumes in the form of precipitation and surface runoff into streams
 - 2. Important for landuse / water resource issues

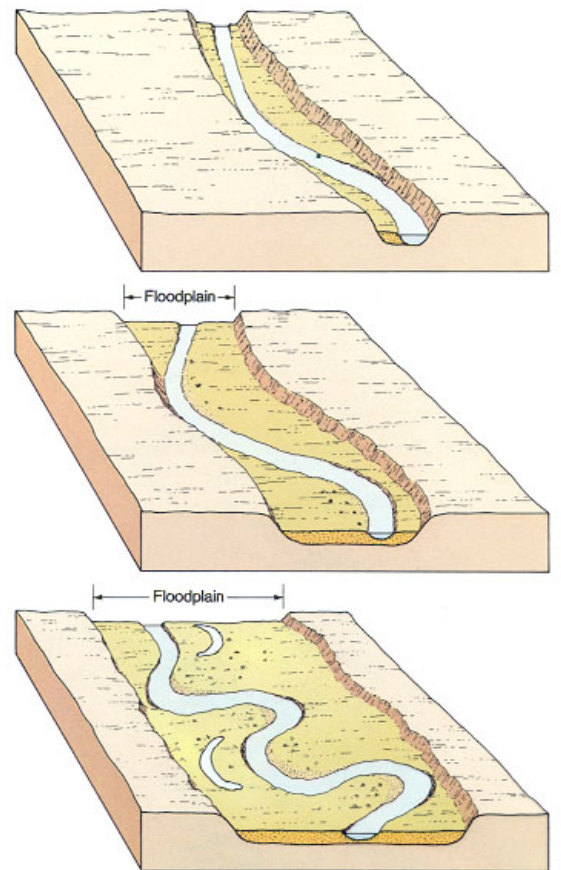
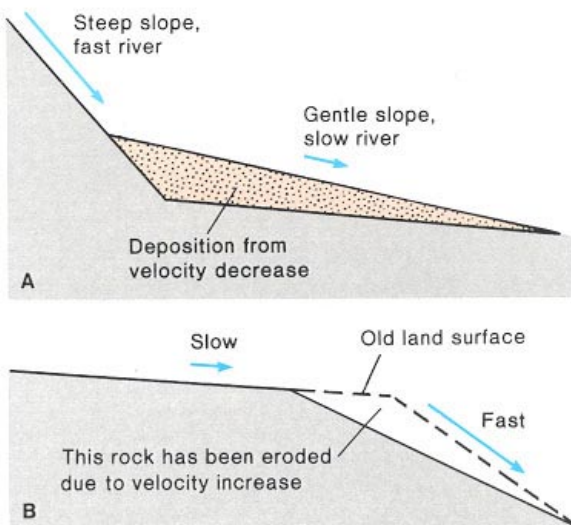
Hydrologic Cycle and Fluvial Systems



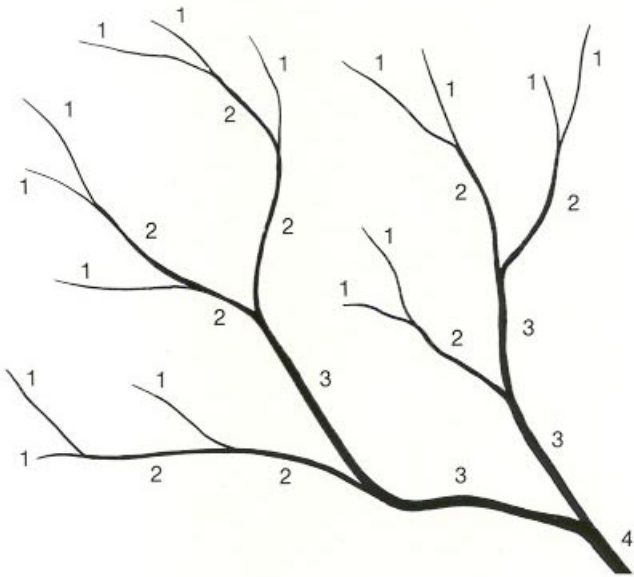


Point Bars / Cut Banks

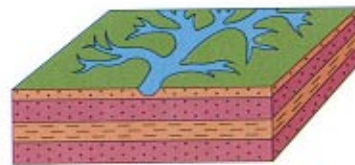
Alluvial Fans



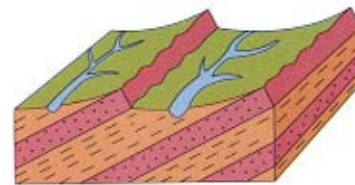
Floodplain Evolution



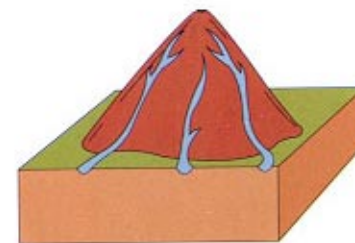
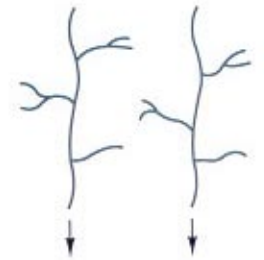
Strahler Stream Orders



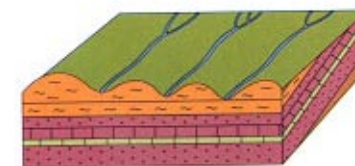
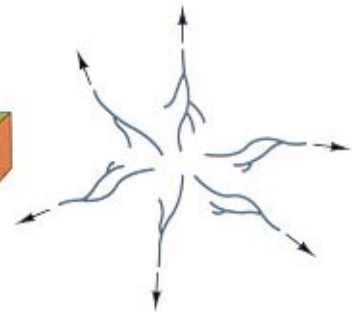
(a) Dendritic



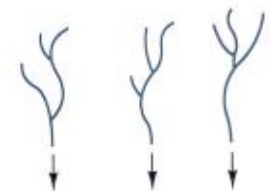
(b) Trellis



(c) Radial



(d) Parallel



Drainage Patterns