

# Beamer v3.0 Guide

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November 4, 2004

# Why Beamer?

## Pros:

- Both `dvi ps/ps2pdf`<sup>1</sup> and `pdflatex` supports<sup>2</sup>
- Rich `overlay` and `transition` effects
- Navigational bars and symbols
- Outputs: screen, transparency, handouts, and notes
- Emulation of other PDF presentation tools such as *Prosper* and *Foil<sub>T</sub>EX*

## Cons:

- Difficult to design a template

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<sup>1</sup>You need this route if you use `PSTricks`.

<sup>2</sup>No `dvipdfm` support!

# Basic Code I

- Beamer class loading with themes

```
\documentclass[slidestop,compress,mathserif]{beamer}  
\usepackage[bars]{beamerthemetree} % Beamer theme v 2.2  
\usetheme{Antibes} % Beamer theme v 3.0  
\usecolortheme{lily} % Beamer color theme
```

# Basic Code I

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```

- Cover title

```
\title{}  
\author{}  
\institute{}  
\begin{document}  
\begin{frame} % Cover slide  
 \titlepage  
\end{frame}  
% Instead, you can use \frame{\titlepage} (Beamer v 2.2 macro)
```

## Basic Code II

- Main slide frame

```
\section{Introduction}           % Bookmark information
\subsection{History}           % Bookmark information
\begin{frame}[options]
  \frametitle{History}
  ... slide contents ...
\end{frame}
```

With v 2.2 macro:

```
\frame[options]{\frametitle{History}%
... slide contents ...
}%
```

# Five Themes

- The main difference between v 3.0 and v 2.2 is *Beamer themes*.
- Five theme categories:
  - Presentation Themes – *Slide template*
  - Color Themes – *Color scheme for slide template*
  - Font Themes
  - Inner Themes
  - Outer Themes
- Example

```
\documentclass[slidestop,compress,mathserif]{beamer}
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\usecolortheme{lily} % Beamer color theme
```

- Go to [Themes](#) for more information.

# Beamer Options for Layout

- `[slidestop]` puts frame titles on the top left corner (default=`[slidescentered]`).
- `[compress]` makes all navigation bars as small as possible (default=`[uncompressed]`).
- `[red]` changes navigation bars and titles to reddish color.
  - `blue`: Default color scheme
  - `red`: Used in this presentation
  - `brown`
  - `blackandwhite`: Good for transparencies

# Beamer Options for Output

- Default: PDF screen (size 128mm × 96 mm)<sup>3</sup>.
  - `[handout]` for PDF handouts.
  - `[trans]` for PDF transparency.
- ⇒ For handout and trans, you need some extra work to enlarge the size. Click [here](#) to see an example!
- `[notes=hide/show/only]` for notes. Hide notes (default), add notes to the PDF screen, or notes only PDF.

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<sup>3</sup>Monitor's 4:3 aspect ratio.



## Additional Beamer Options

- `[hyperref={bookmarks=false}]` removes bookmarks.
- `[cjk]` for CJK typesetting. ⇒ For hangul, use `hfont` package.
- `\usepackage[utf8]{inputenc}` for Unicode.

# Frame Options

- `\frame[plain]{\frametitle{}} . . .` for plain frame style as *used in this slide!*
- `[containsverbatim]` for using `verbatim` environment and `\verb` command.
- `[allowframebreaks]` for automatic split of frames if the contents do not fit in a single slide.
- `[shrink]` for shrinking the contents to fit in a single slide.
- `[squeeze]` for squeezing vertical space.

# Transparency Effects

- All overlaid stuffs are covered (default)
- `\beamertemplatetransparentcoveredhigh` makes all covered text highly transparent
- `\beamertemplatetransparentcovereddynamicmedium` makes all covered text quite transparent, but is a dynamic way. The range of dynamics is smaller.

# Text and Math Fonts I

- Excellent support for selecting text and math fonts.
- Default text and math fonts: **CMSS** and **CMR Math**
  - You should *avoid* CMR Math in presentation
  - Example: <http://faq.ktug.or.kr/wiki/uploads/MathFonts.pdf>
- Beamer option **[sans]** for text font (default)
  - `mathsans` is default.
  - Equivalent to `\usefonttheme{default}`
- Beamer option **[serif]** for text font
  - `mathserif` is default.
  - Equivalent to `\usefonttheme[options]{serif}`
- Beamer option **[mathsans/mathserif]** for math font

## Text and Math Fonts II

- Beamer option `[professional]fonts` to turn off Beamer's internal font rewriting (⇒ Equivalent to `\usefonttheme{professional}fonts`)
- Additional font theme macros
  - `\usefonttheme{structurebold}` for bold faced structures (titles, headlines, footlines, sidebars, ...)
  - `\usefonttheme{structureitalicserif}`
  - `\usefonttheme{structuresmallcapsserif}`
- Font settings in this document:

```
\documentclass[mathserif]{beamer} % sans (text) + mathserif
\usepackage{lucidaso}           % Lucida Bright (SO Version)
\usepackage[small]{eulervm}    % Euler VM
```

# Font Size

- Default font size: 11pt (At the full screen mode this font size corresponds to 22 pt.)
- Available font size options: 8pt, 9pt, 10pt, 11pt, 12pt, 14pt, 17pt, 20pt

# Color Definition

- Beamer loads `xcolor` package by Uwe Kern, which also supports `color` and `pstcol`.
- 'xcolor' definition
  - `\xdefinecolor{lavendar}{rgb}{0.8,0.6,1}`
  - `\xdefinecolor{olive}{cmyk}{0.64,0,0.95,0.4}`
  - `\colorlet{structure}{green!60!black}` for color substitution
  - Predefined colors: red, green, blue, cyan, magenta, yellow, black, darkgray, gray, lightgray, orange, violet, purple, and brown
- If you want to use the options of 'color' package, pass `[color=option]` option to Beamer.
- If you want to use 'pstcol', pass `[xcolor=pst,dvips]` option to Beamer. Now you should use `'dvips/ps2pdf'`

## More colors in 'xcolor' package

- Color mixing is very easy!

color	example	meaning
green!80!gray	text	80% green + 20% gray
green!60!gray	text	60% green + 40% gray
green!40!gray	text	40% green + 60% gray
-green	text	remove green from above

- You can use `animate` (Beamer macro) or `multido` (PSTricks macro) for fade-in and fade-out!



# Highlighting Colors

- Beamer also has theme-specific highlighting colors:
  - `\alert{text}` ⇒ **text**
  - `\structure{text}` ⇒ **text**
- To change these colors:
  - `\usecolortheme[named=yellow]{structure}` to change to yellow.
  - `\setbeamercolor{alerted_text}{fg=cyan}`<sup>4</sup> to change to cyan.

---

<sup>4</sup>'\_' means space.

# Background Colors

- To set **solid** background color,  
`\beamersetaveragebackground{color}` or  
`\beamertemplatesolidbackgroundcolor{color}`
- To set **gradient** background color,  
`\beamertemplateshadingbackground{color1}{color2}`. ⇒ The colors in this slide is `{blue!5}{yellow!10}`.
- To set **grid** background,  
`\beamertemplategridbackground[grid_space]`.

# Color Example

- Color changes in
  - Navigational bars
  - Background
  - `structure{..}` color

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- Color changes in
  - Navigational bars
  - Background
  - `structure{..}` color
- Code:

```
\colorlet{mystruct}{structure} % Save current structure
\colorlet{structure}{magenta} % New structure
\usestructuretemplate{\color{structure}}{} % \structure{..}
\beamertemplateshadingbackground{yellow!50}{magenta!50} % New background
\frame{%
  ...
}%
% Back to the original "structure" and bg color schemes
\colorlet{structure}{mystruct}
\beamertemplateshadingbackground{blue!10}{yellow!10}
```

## Verbatim w/o Overlays

- ‘\verb’ or ‘verbatim’ cannot be *directly* used in Beamer!
- If there is **no overlay**, use `\frame[containsverbatim]`

```
\frame[containsverbatim]{\frametitle{..}%  
  \begin{verbatim}  
    .. verbatim contents ..  
  \end{verbatim}  
}%
```

- Now in-line verbatim is possible with ‘\verb’.
- Color and size can be easily changed.

## Inline Verbatim with Overlays

- My solution: `\path{..}` instead of `\verb.`
  - Color: `He11o`, `He11o`
  - Size: `He11o`, `He11o`, `He11o`

## Inline Verbatim with Overlays

- My solution: `\path{..}` instead of `\verb`.
  - Color: `He11o`, `He11o`
  - Size: `He11o`, `He11o`, `He11o`
- Beamer solution: `\defverb\command|contents|` outside the frame.
  - Define `\defverb\myverb|Hello, World!|`
  - Then use `\myverb` ⇒ `Hello, World!`

## Verbatim with Overlays

- Use *lstlisting* environment instead of *verbatim* environment.
- Define `\defverbatim[colored]\command{contents}` outside frame.
- 'contents' are the `listing` environment.



## Verbatim with Overlays

- Use *lstlisting* environment instead of *verbatim* environment.
- Define `\defverbatim[colored]\command{contents}` outside frame.
- ‘contents’ are the `listing` environment.
- Example:

```
\defverbatim[colored]\testcode{%  
  \begin{lstlisting}[frame=single, emph={ga}, emphstyle=\color{olive}]  
    ...  
  \end{lstlisting}}%  
\frame{%  
  \testcode  
}%
```

# Figures Intro

- Standard  $\text{\LaTeX}$  `figure` environment can be used.
- Beamer also loads `pgf` package. So PGF command, `\pgfimage[]\{file\}`, is also possible.
- `\includegraphics`, `\pgfimage`, and `\pdfuseimage` understand `overlays`.



Figure: Tiger

# PGF Macros



- **PSTricks** and **PGF** can be used for locating figures *exactly*.
- Grid size of slide: (LL  $\times$  UR) = (0cm,-7cm)  $\times$  (11cm,1cm)
- PGF macro for locating figures:

```
\pgfputat{\pgfxy(0,-6.5)}{\pgfbox[left,base]{\pgfimage[width=1cm]{tiger}}}
```

- If you use the same figure several times, use **\pgfdecalreimage** and **\pgfuseimage**. Or just use **\includegraphics**.



# Figures inside Columns

- Figures inside 'columns' environment need exact position.

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```
\begin{columns}
\begin{column}{0.65\textwidth}
  A\B
\end{column}
\begin{column}{0.35\textwidth}
  \pgfputat{\pgfxy(0,0)}{\pgfbox[left,top]{\includegraphics[width=\textwidth]{tig}}
\end{column}
\end{columns}
```

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```

\begin{columns}
\begin{column}{0.65\textwidth}
A\\B
\end{column}
\begin{column}{0.35\textwidth}
\pgfputat{\pgfxy(0,0)}{\pgfbox[left,top]{\includegraphics[width=\textwidth]{tiger}}
\end{column}
\end{columns}

```

- PSTricks macros (EPS with dvips)

```

\begin{columns}
\begin{column}{0.65\textwidth}
A\\B
\end{column}
\begin{column}{0.35\textwidth}
\rput[lt](0,0){\includegraphics[clip=true,width=\textwidth]{tiger}}
\end{column}
\end{columns}

```

# Zooming Figures

- Figures can be **zoomed**<sup>5</sup> using `\framezoom<button overlay><zoomed overlay>(x,y)(w,h)`.
- $(x, y)$ : Upper left coordinate point  
 $(w, h)$ : Width and height for zooming
- Example:

```
\frame{\frametitle{Zooming Figures -- Example}
\framezoom<1><2>[border](0.5cm,0.5cm)(2cm,1.5cm)
\framezoom<1><3>[border](1cm,3cm)(2cm,1.5cm)
\framezoom<1><4>[border](3cm,2cm)(2cm,2cm)

\pgfimage[height=6cm]{tiger}
%\includegraphics[height=6cm]{tiger} is working, too!
}%
```

---

<sup>5</sup>New in Version 2.2

## Zooming Figures – Example



Click the border to zoom-in.



## Zooming Figures – Example



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# Drawing Figures

- The most powerful and easiest-to-use package, *PSTricks*, does not work with pdf<sub>l</sub>atex due to fundamental differences in PS and PDF.

---

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# Drawing Figures

- The most powerful and easiest-to-use package, *PSTricks*, does not work with pdf $\LaTeX$  due to fundamental differences in PS and PDF.
- *PGF* (portable graphics format) by the Beamer author.
  - Less powerful than *PSTricks*, but works fine.
  - Supports `dvips`, `dvipdfm`<sup>6</sup>, and pdf $\LaTeX$ .

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  - Less powerful than PSTricks, but works fine.
  - Supports dvips, dvipdfm<sup>6</sup>, and pdf $\LaTeX$ .
- *MetaPost*
  - Works with dvips/ps2pdf, dvipdfm, and pdf $\LaTeX$

---

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# Drawing Figures

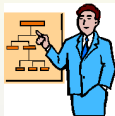
- The most powerful and easiest-to-use package, *PSTricks*, does not work with pdf $\LaTeX$  due to fundamental differences in PS and PDF.
- *PGF* (portable graphics format) by the Beamer author.
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- *MetaPost*
  - Works with dvips/ps2pdf, dvi $\text{pdfm}$ , and pdf $\LaTeX$
- I prefer *Beamer + PSTricks*.
  - ⇒ See [beamer\\_pstricks.pdf](#) [1]

---

<sup>6</sup>Note that Beamer does not support dvi $\text{pdfm}$ .

# Masking Figures

- Want to mask *white background* of your images?



+

=

---

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# Masking Figures

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- Make a mask image in **256 Colors** and **JPEG Compression**<sup>7</sup>

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- Make a mask image in **256 Colors** and **JPEG Compression**<sup>7</sup>
- Use `\pgfdec1aremask` in pdf package. But only works with **pdflatex!**

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# Masking Figures

- Want to mask *white background* of your images?



- Make a mask image in **256 Colors** and **JPEG Compression**<sup>7</sup>
- Use `\pgfdeclaremask` in pdf package. But only works with **pdf<sub>l</sub>atex!**
- Source code:

```
\pgfdeclaremask{mymask}{ppt.mask}           % Mask image: ppt.mask.jpg
\pgfimage[mask=mymask,interpolate=true]{ppt} % Masking ppt.png
```

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- Use `\pgfdeclaremask` in pdf package. But only works with **pdf<sub>l</sub>atex!**
- Source code:

```
\pgfdeclaremask{mymask}{ppt.mask}           % Mask image: ppt.mask.jpg
\pgfimage[mask=mymask,interpolate=true]{ppt} % Masking ppt.png
```

- But the mask image masks the whole slide! See the font outlines.

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# Fancy Bullets

- 1 `\beamertemplateballitem` in the preamble
- 2 `itemize` environment  $\Rightarrow$  Fancy ball
- 3 `enumerate` environment  $\Rightarrow$  Fancy numbered ball (used here).

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- 2 `itemize` environment  $\Rightarrow$  Fancy ball
- 3 `enumerate` environment  $\Rightarrow$  Fancy numbered ball (used here).

To use different enumerate templates,

```
\begin{enumerate}[minitemplate]  
  \item ...  
\end{enumerate}
```

where `minitemplate` can be 'A', 'a', 'i', 'I', '(A)', .... But the indentation may be changed (bug?)

- i Item 1
- ii Item 2

## Framed Text – Predefined

- Beamer supports predefined framed texts:
  - `theorem`, `corollary`, `definition` in structure color frame
  - `examples` in green color frame
  - `block` in structure color frame with your own title
  - `alertblock` in alert color frame with your own title

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- Example:

Summary

Beamer is excellent!

- Sample code:

```
\begin{block}<+>{Summary}  
  Beamer is excellent  
\end{block}
```

## Framed Text – User-defined

- `beamerboxesrounded` environment
- Example

Theorem

$$A = B$$

$$B = C$$

⇒

Theorem

$$A = C?$$

## Framed Text – User-defined

- `beamerboxesrounded` environment
- Example



- Source Code:

```
\setbeamercolor{uppercol}{fg=white,bg=ugreen}%  
\setbeamercolor{lowercol}{fg=black,bg=lgreen}%  
\begin{beamerboxesrounded}[upper=uppercol,lower=lowercol,shadow=true]{Theorem}  
  $A = B$.  
\end{beamerboxesrounded}}
```

# Columns

- Use  $\text{\LaTeX}$  `minipage` environment or
- Use Beamer `columns` environment

```
\begin{columns}  
  \begin{column}[pos]{width}  
    ... contents ...  
  \end{column}  
  \begin{column}[pos]{width}  
    ... contents ...  
  \end{column}  
\end{columns}
```

# Tables

- Standard  $\text{\LaTeX}$  `table` environment can be used.
- `\onslide` inside `'overprint'` environment for showing overlays in the right example.

Table Overlays:

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Table Overlays:

Cells	are	growing
step	by	
step.		Finished!

# Transitions

- PDF supports **seven** transitions: Blinds, Box, Dissolve, Glitter, Replace, Split, Wipe.
- Transition commands are inside frame environment.
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- Overlaid transition examples:
  - Glitter at /Di 315 (default on this slide): `\transglitter[direction=315]`

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  - Boxout .....`\transboxout<3>`

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  - Boxout .....`\transboxout<3>`
  - .....Boxin: `\transboxin<4>` .....

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  - Dissolve transition: `\transdissolve<5>`

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  - Boxout ..... `\transboxout<3>`
  - ..... `Boxin: \transboxin<4>` .....
  - Dissolve transition: `\transdissolve<5>`
  - Split vertical out: `\transsplitverticalout<6>`



# Overlays - Overview

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- Key overlay functions are:
  - Stepwise viewing
  - Replace
  - Highlighting
- Various overlay counters: 'n', 'n-', '-n', 'n1-n2', '+-'

## Pause for Stepwise Viewing

`pause` command<sup>8</sup> for easy and simple overlays.

---

```
\begin{itemize}
\pause \item Every thing
\pause \item that has
\pause \item beginning
\pause \item has end.
\end{itemize}
```

---

<sup>8</sup>There is also `\unpause` command.

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```

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---

<code>\begin{itemize}</code>	● Every thing
<code>\pause \item Every thing</code>	● that has
<code>\pause \item that has</code>	● beginning
<code>\pause \item beginning</code>	● has end.
<code>\pause \item has end.</code>	
<code>\end{itemize}</code>	

---

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<sup>8</sup>There is also `\unpause` command.



## Pause for Stepwise Viewing

`pause` command<sup>8</sup> for easy and simple overlays.

---

<code>\begin{itemize}</code>	● Every thing
<code>\pause \item Every thing</code>	● that has
<code>\pause \item that has</code>	● beginning
<code>\pause \item beginning</code>	● has end.
<code>\pause \item has end.</code>	
<code>\end{itemize}</code>	

---

Note that `pause` does not know `overlay counters`.

---

<sup>8</sup>There is also `\unpause` command.

## Pause: Table Example

- Row increment in a table:

## Pause: Table Example

- Row increment in a table:

Class	A	B	C	D
X	1	2	3	4

## Pause: Table Example

- Row increment in a table:

Class	A	B	C	D
X	1	2	3	4
Y	3	4	5	6

## Pause: Table Example

- Row increment in a table:

Class	A	B	C	D
X	1	2	3	4
Y	3	4	5	6
Z	5	6	7	8

## Pause: Table Example

- Row increment in a table:

Class	A	B	C	D
X	1	2	3	4
Y	3	4	5	6
Z	5	6	7	8

- Source code:

```
\rowcolors[]{}{1}{blue!20}{blue!10}  
\begin{tabular}{!{\vrule}cccc}  
Class & A & B & C & D \\\hline  
X & 1 & 2 & 3 & 4 \pause \\  
Y & 3 & 4 & 5 & 6 \pause \\  
Z & 5 & 6 & 7 & 8  
\end{tabular}
```

## Onslide for Stepwise Viewing

- `\onslide<n->stuff` shows stuff on the given slides.

## Onslide for Stepwise Viewing

- `\onslide<n->stuff` shows stuff on the given slides.
- Example: Column increment in a table:

Class	A
X	1
Y	3
Z	5



## Onslide for Stepwise Viewing

- `\onslide<n->stuff` shows stuff on the given slides.
- Example: Column increment in a table:

Class	A	B
X	1	2
Y	3	4
Z	5	6

## Onslide for Stepwise Viewing

- `\onslide<n->stuff` shows stuff on the given slides.
- Example: Column increment in a table:

Class	A	B	C
X	1	2	3
Y	3	4	5
Z	5	6	7

## Onslide for Stepwise Viewing

- `\onslide<n->stuff` shows stuff on the given slides.
- Example: Column increment in a table:

Class	A	B	C	D
X	1	2	3	4
Y	3	4	5	6
Z	5	6	7	8

## Onslide for Stepwise Viewing

- `\onslide<n->stuff` shows stuff on the given slides.
- Example: Column increment in a table:

Class	A	B	C	D
X	1	2	3	4
Y	3	4	5	6
Z	5	6	7	8

- Source code:

```
\rowcolors[] {1} {blue!20} {blue!10}
\begin{tabular}{l!{\vrule}c<\onslide<2-> >c<\onslide<3-> > %
               c<\onslide<4-> >c<\onslide>c}
  Class & A & B & C & D \\
  X & 1 & 2 & 3 & 4 \\
  Y & 3 & 4 & 5 & 6 \\
  Z & 5 & 6 & 7 & 8
\end{tabular}
```

## Item I for Stepwise Viewing

`\item<n->` for incremental overlays with overlay counters.

---

```
\begin{itemize}
\item<2-> Every thing
\item<3-> that has
\item<4-> beginning
\item<5-> has end.
\end{itemize}
```

---

## Item I for Stepwise Viewing

`\item<n->` for incremental overlays with overlay counters.

---

```
\begin{itemize}
```

```
\item<2-> Every thing
```

```
\item<3-> that has
```

```
\item<4-> beginning
```

```
\item<5-> has end.
```

```
\end{itemize}
```

---

- Everything

## Item I for Stepwise Viewing

`\item<n->` for incremental overlays with overlay counters.

---

```
\begin{itemize}
```

```
\item<2-> Every thing
```

```
\item<3-> that has
```

```
\item<4-> beginning
```

```
\item<5-> has end.
```

```
\end{itemize}
```

---

- Everything

- that has

## Item I for Stepwise Viewing

`\item<n->` for incremental overlays with overlay counters.

---

```
\begin{itemize}
```

```
\item<2-> Every thing
```

```
\item<3-> that has
```

```
\item<4-> beginning
```

```
\item<5-> has end.
```

```
\end{itemize}
```

---

- Everything
- that has
- beginning



## Item I for Stepwise Viewing

`\item<n->` for incremental overlays with overlay counters.

---

```
\begin{itemize}
```

```
\item<2-> Every thing
```

```
\item<3-> that has
```

```
\item<4-> beginning
```

```
\item<5-> has end.
```

```
\end{itemize}
```

---

- Everything

- that has

- beginning

- has end.

## Item I for Stepwise Viewing

`\item<n->` for incremental overlays with overlay counters.

---

```
\begin{itemize}
```

```
\item<2-> Every thing
```

```
\item<3-> that has
```

```
\item<4-> beginning
```

```
\item<5-> has end.
```

```
\end{itemize}
```

---

- Everything

- that has

- beginning

- has end.

What if more items are *inserted*?

## Item II for Stepwise Viewing

`<+>` for incremental overlays w/o overlay counters.

---

```
\begin{itemize}[<+>]  
\item Every thing  
\item that has  
\item beginning  
\item has end.  
\end{itemize}
```

## Item II for Stepwise Viewing

`<+>` for incremental overlays w/o overlay counters.

---

```
\begin{itemize}[<+>]
```

```
\item Every thing
```

```
\item that has
```

```
\item beginning
```

```
\item has end.
```

```
\end{itemize}
```

---

- Everything

## Item II for Stepwise Viewing

`<+>` for incremental overlays w/o overlay counters.

---

```
\begin{itemize}[<+>]
```

```
\item Every thing
```

```
\item that has
```

```
\item beginning
```

```
\item has end.
```

```
\end{itemize}
```

---

- Everything

- that has

## Item II for Stepwise Viewing

`<+>` for incremental overlays w/o overlay counters.

---

```
\begin{itemize}[<+>]
```

```
\item Every thing
```

```
\item that has
```

```
\item beginning
```

```
\item has end.
```

```
\end{itemize}
```

---

- Everything
- that has
- beginning

## Item II for Stepwise Viewing

`<+>` for incremental overlays w/o overlay counters.

---

```
\begin{itemize}[<+>]
```

```
\item Every thing
```

```
\item that has
```

```
\item beginning
```

```
\item has end.
```

```
\end{itemize}
```

---

- Everything
- that has
- beginning
- has end.

## Item II for Stepwise Viewing

`<+>` for incremental overlays w/o overlay counters.

---

```
\begin{itemize}[<+>]
```

```
\item Every thing
```

```
\item that has
```

```
\item beginning
```

```
\item has end.
```

```
\end{itemize}
```

- Everything

- that has

- beginning

- has end.

---

Note that `\item<+>` can be used instead of global setting of `\begin{itemize}[<+>]`.



## Item III for Stepwise Viewing

`\item<n1-n2>` for fine control of overlays.

---

```
\begin{itemize}
\item<1-> Every thing
\item<3-4> that has
\item<4> beginning
\item<2-5> has end.
\end{itemize}
```

---

## Item III for Stepwise Viewing

`\item<n1-n2>` for fine control of overlays.

---

```
\begin{itemize}
```

```
\item<1-> Every thing
```

```
\item<3-4> that has
```

```
\item<4> beginning
```

```
\item<2-5> has end.
```

```
\end{itemize}
```

---

- Everything

## Item III for Stepwise Viewing

`\item<n1-n2>` for fine control of overlays.

---

```
\begin{itemize}
```

```
\item<1-> Every thing
```

```
\item<3-4> that has
```

```
\item<4> beginning
```

```
\item<2-5> has end.
```

```
\end{itemize}
```

---

● Everything

● has end.

## Item III for Stepwise Viewing

`\item<n1-n2>` for fine control of overlays.

---

`\begin{itemize}`

`\item<1->` Every thing

`\item<3-4>` that has

`\item<4>` beginning

`\item<2-5>` has end.

`\end{itemize}`

---

● Everything

● that has

● has end.

## Item III for Stepwise Viewing

`\item<n1-n2>` for fine control of overlays.

---

```
\begin{itemize}
```

```
\item<1-> Every thing
```

```
\item<3-4> that has
```

```
\item<4> beginning
```

```
\item<2-5> has end.
```

```
\end{itemize}
```

---

- Everything
- that has
- beginning
- has end.

## Item III for Stepwise Viewing

`\item<n1-n2>` for fine control of overlays.

---

```
\begin{itemize}
```

```
\item<1-> Every thing
```

```
\item<3-4> that has
```

```
\item<4> beginning
```

```
\item<2-5> has end.
```

```
\end{itemize}
```

---

- Everything

- has end.

# Replace

- Successive `\only<n>{..}`.

(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA}`  $\Rightarrow$  GA

Slide 1

---

<sup>9</sup>See also highlighting section.

# Replace

- Successive `\only<n>{..}`.

(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA}` ⇒ **MOGA**

Slide 2

---

<sup>9</sup>See also highlighting section.



# Replace

- Successive `\only<n>{..}`.

(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA}`  $\Rightarrow$  pMOGA

Slide 3

---

<sup>9</sup>See also highlighting section.

# Replace

- Successive `\only<n>{..}`.  
(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA} ⇒ pMOGA`
- `\uncover<n>{..}` shows at given n.  
(Ex) `\uncover<5>{I am 5} ⇒`

Slide 4

---

<sup>9</sup>See also highlighting section.

# Replace

- Successive `\only<n>{..}`.  
(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA}`  $\Rightarrow$  pMOGA
- `\uncover<n>{..}` shows at given n.  
(Ex) `\uncover<5>{I am 5}`  $\Rightarrow$  I am 5

Slide 5

---

<sup>9</sup>See also highlighting section.

# Replace

- Successive `\only<n>{..}`.  
(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA} ⇒ pMOGA`
- `\uncover<n>{..}` shows at given n.  
(Ex) `\uncover<5>{I am 5} ⇒`

Slide 6

---

<sup>9</sup>See also highlighting section.

# Replace

- Successive `\only<n>{..}`.  
(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA}` ⇒ `pMOGA`
- `\uncover<n>{..}` shows at given n.  
(Ex) `\uncover<5>{I am 5}` ⇒
- `\invisible<n>{..}` hides at given n.  
(Ex) `\invisible<8>{Invisible at 8}` ⇒ `Invisible at 8`

Slide 7

---

<sup>9</sup>See also highlighting section.

# Replace

- Successive `\only<n>{..}`.  
(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA} ⇒ pMOGA`
- `\uncover<n>{..}` shows at given n.  
(Ex) `\uncover<5>{I am 5} ⇒`
- `\invisible<n>{..}` hides at given n.  
(Ex) `\invisible<8>{Invisible at 8} ⇒`

Slide 8

---

<sup>9</sup>See also highlighting section.

# Replace

- Successive `\only<n>{..}`.  
(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA}` ⇒ `pMOGA`
- `\uncover<n>{..}` shows at given n.  
(Ex) `\uncover<5>{I am 5}` ⇒
- `\invisible<n>{..}` hides at given n.  
(Ex) `\invisible<8>{Invisible at 8}` ⇒ `Invisible at 8`

Slide 9

---

<sup>9</sup>See also highlighting section.

# Replace

- Successive `\only<n>{..}`.  
(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA}` ⇒ `pMOGA`
- `\uncover<n>{..}` shows at given n.  
(Ex) `\uncover<5>{I am 5}` ⇒
- `\invisible<n>{..}` hides at given n.  
(Ex) `\invisible<8>{Invisible at 8}` ⇒ `Invisible at 8`
- `\alt<n>{at n}{not at n}` for two alternatives.  
(Ex) `\alt<11>{I am 11}{I am not 11}` ⇒ `I am not 11`

Slide 10

---

<sup>9</sup>See also highlighting section.



# Replace

- Successive `\only<n>{..}`.  
(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA}` ⇒ `pMOGA`
- `\uncover<n>{..}` shows at given n.  
(Ex) `\uncover<5>{I am 5}` ⇒
- `\invisible<n>{..}` hides at given n.  
(Ex) `\invisible<8>{Invisible at 8}` ⇒ `Invisible at 8`
- `\alt<n>{at n}{not at n}` for two alternatives.  
(Ex) `\alt<11>{I am 11}{I am not 11}` ⇒ `I am 11`

Slide 11

---

<sup>9</sup>See also highlighting section.

# Replace

- Successive `\only<n>{..}`.  
(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA}` ⇒ `pMOGA`
- `\uncover<n>{..}` shows at given n.  
(Ex) `\uncover<5>{I am 5}` ⇒
- `\invisible<n>{..}` hides at given n.  
(Ex) `\invisible<8>{Invisible at 8}` ⇒ `Invisible at 8`
- `\alt<n>{at n}{not at n}` for two alternatives.  
(Ex) `\alt<11>{I am 11}{I am not 11}` ⇒ `I am not 11`

Slide 12

---

<sup>9</sup>See also highlighting section.

# Replace

- Successive `\only<n>{..}`.  
(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA} ⇒ pMOGA`
- `\uncover<n>{..}` shows at given n.  
(Ex) `\uncover<5>{I am 5} ⇒`
- `\invisible<n>{..}` hides at given n.  
(Ex) `\invisible<8>{Invisible at 8} ⇒ Invisible at 8`
- `\alt<n>{at n}{not at n}` for two alternatives.  
(Ex) `\alt<11>{I am 11}{I am not 11} ⇒ I am not 11`
- `\temporal<n>{before}{at n}{after}` for three alternatives.<sup>9</sup>  
(Ex) `\temporal<14>{I am 13}{I am 14}{I am 15} ⇒ I am 13`

Slide 13

<sup>9</sup>See also highlighting section.

# Replace

- Successive `\only<n>{..}`.  
(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA} ⇒ pMOGA`
- `\uncover<n>{..}` shows at given n.  
(Ex) `\uncover<5>{I am 5} ⇒`
- `\invisible<n>{..}` hides at given n.  
(Ex) `\invisible<8>{Invisible at 8} ⇒ Invisible at 8`
- `\alt<n>{at n}{not at n}` for two alternatives.  
(Ex) `\alt<11>{I am 11}{I am not 11} ⇒ I am not 11`
- `\temporal<n>{before}{at n}{after}` for three alternatives.<sup>9</sup>  
(Ex) `\temporal<14>{I am 13}{I am 14}{I am 15} ⇒ I am 14`

Slide 14

<sup>9</sup>See also highlighting section.

# Replace

- Successive `\only<n>{..}`.  
(Ex) `\only<1>{GA}\only<2>{MOGA}\only<3>{pMOGA}` ⇒ `pMOGA`
- `\uncover<n>{..}` shows at given n.  
(Ex) `\uncover<5>{I am 5}` ⇒
- `\invisible<n>{..}` hides at given n.  
(Ex) `\invisible<8>{Invisible at 8}` ⇒ `Invisible at 8`
- `\alt<n>{at n}{not at n}` for two alternatives.  
(Ex) `\alt<11>{I am 11}{I am not 11}` ⇒ `I am not 11`
- `\temporal<n>{before}{at n}{after}` for three alternatives.<sup>9</sup>  
(Ex) `\temporal<14>{I am 13}{I am 14}{I am 15}` ⇒ `I am 15`

Slide 15

<sup>9</sup>See also highlighting section.

## More Replaces

In case of subtle differences in the heights of replacements, `overlayarea` and `overprint` environments can be used.

## More Replaces

In case of subtle differences in the heights of replacements, `overlayarea` and `overprint` environments can be used.

- `\only<n>` in `overlayarea` environment:  
The development of pMSGa is based on NSGA-II and PGAPack.

## More Replaces

In case of subtle differences in the heights of replacements, `overlayarea` and `overprint` environments can be used.

- `\only<n>` in `overlayarea` environment:  
The main difference is sharing again and new density function.



## More Replaces

In case of subtle differences in the heights of replacements, `overlayarea` and `overprint` environments can be used.

- `\only<n>` in `overlayarea` environment:  
The main difference is sharing again and new density function.
- `\onslide<n>` in `overprint` environment:  
This is a first line.  
This is a second, long line.

## More Replaces

In case of subtle differences in the heights of replacements, `overlayarea` and `overprint` environments can be used.

- `\only<n>` in `overlayarea` environment:  
The main difference is sharing again and new density function.
- `\onslide<n>` in `overprint` environment:  
The previous two lines are replaced by this one.

# Simple Highlighting

`\item <+ - | alert@+>` for automatic highlighting.

---

```
\begin{itemize}
\item <+ - | alert@+> Every thing
\item <+ - | alert@+> that has
\item <+ - | alert@+> beginning
\item <+ - | alert@+> has end.
\end{itemize}
```

# Simple Highlighting

`\item <+-| alert@+>` for automatic highlighting.

---

```
\begin{itemize}
```

```
\item <+-| alert@+> Every thing
```

```
\item <+-| alert@+> that has
```

```
\item <+-| alert@+> beginning
```

```
\item <+-| alert@+> has end.
```

```
\end{itemize}
```

---

● Everything

# Simple Highlighting

`\item <+ - | alert@+>` for automatic highlighting.

---

```
\begin{itemize}
```

```
\item <+ - | alert@+> Every thing
```

```
\item <+ - | alert@+> that has
```

```
\item <+ - | alert@+> beginning
```

```
\item <+ - | alert@+> has end.
```

```
\end{itemize}
```

---

- Everything

- that has

# Simple Highlighting

`\item <+-| alert@+>` for automatic highlighting.

---

```
\begin{itemize}
```

```
\item <+-| alert@+> Every thing
```

```
\item <+-| alert@+> that has
```

```
\item <+-| alert@+> beginning
```

```
\item <+-| alert@+> has end.
```

```
\end{itemize}
```

---

- Everything
- that has
- **beginning**

# Simple Highlighting

`\item <+ - | alert@+>` for automatic highlighting.

---

```
\begin{itemize}
```

```
\item <+ - | alert@+> Every thing
```

```
\item <+ - | alert@+> that has
```

```
\item <+ - | alert@+> beginning
```

```
\item <+ - | alert@+> has end.
```

```
\end{itemize}
```

---

- Everything
- that has
- beginning
- has end.

# Simple Highlighting

`\item <+-| alert@+>` for automatic highlighting.

---

```
\begin{itemize}
```

```
\item <+-| alert@+> Every thing
```

```
\item <+-| alert@+> that has
```

```
\item <+-| alert@+> beginning
```

```
\item <+-| alert@+> has end.
```

```
\end{itemize}
```

---

- Everything
- that has
- beginning
- has end.



# Simple Highlighting

`\item <+-| alert@+>` for automatic highlighting.

---

```
\begin{itemize}
```

```
\item <+-| alert@+> Every thing
```

```
\item <+-| alert@+> that has
```

```
\item <+-| alert@+> beginning
```

```
\item <+-| alert@+> has end.
```

```
\end{itemize}
```

---

- Everything
- that has
- beginning
- has end.

- You can also use `\begin{itemize}[<+-|alert@+>]` instead of individual `'\item <+-| alert@+>'`.

# Simple Highlighting

`\item <+-| alert@+>` for automatic highlighting.

---

```
\begin{itemize}
```

```
\item <+-| alert@+> Every thing
```

```
\item <+-| alert@+> that has
```

```
\item <+-| alert@+> beginning
```

```
\item <+-| alert@+> has end.
```

```
\end{itemize}
```

---

- Everything
- that has
- beginning
- has end.

- You can also use `\begin{itemize}[<+-|alert@+>]` instead of individual `'\item <+-| alert@+>'`.
- You can also use `structure` instead of `alert`.

## Alert for Highlighting

`\item<n->\alert<n>\{stuff}` is better than the previous automatic one.

---

```
\begin{itemize}
\item<2->\alert<2> Every thing
\item<2->\alert<3> that has
\item<2->\alert<4> beginning
\item<2->\alert<5> has end.
\end{itemize}
```

---

## Alert for Highlighting

`\item<n->\alert<n>\{stuff}` is better than the previous automatic one.

---

```
\begin{itemize}
```

```
\item<2->\alert<2> Every thing
```

```
\item<2->\alert<3> that has
```

```
\item<2->\alert<4> beginning
```

```
\item<2->\alert<5> has end.
```

```
\end{itemize}
```

---

- Everything
- that has
- beginning
- has end.

## Alert for Highlighting

`\item<n->\alert<n>\{stuff}` is better than the previous automatic one.

---

```
\begin{itemize}
```

```
\item<2->\alert<2> Every thing
```

```
\item<2->\alert<3> that has
```

```
\item<2->\alert<4> beginning
```

```
\item<2->\alert<5> has end.
```

```
\end{itemize}
```

---

- Everything
- **that has**
- beginning
- has end.

## Alert for Highlighting

`\item<n->\alert<n>\{stuff}` is better than the previous automatic one.

---

```
\begin{itemize}
```

```
\item<2->\alert<2> Every thing
```

```
\item<2->\alert<3> that has
```

```
\item<2->\alert<4> beginning
```

```
\item<2->\alert<5> has end.
```

```
\end{itemize}
```

---

- Everything
- that has
- **beginning**
- has end.

## Alert for Highlighting

`\item<n->\alert<n>\{stuff}` is better than the previous automatic one.

---

```
\begin{itemize}
```

```
\item<2->\alert<2> Every thing
```

```
\item<2->\alert<3> that has
```

```
\item<2->\alert<4> beginning
```

```
\item<2->\alert<5> has end.
```

```
\end{itemize}
```

---

- Everything
- that has
- beginning
- **has end.**

## Alert for Highlighting

`\item<n->\alert<n>\{stuff}` is better than the previous automatic one.

---

```
\begin{itemize}
\item<2->\alert<2> Every thing
\item<2->\alert<3> that has
\item<2->\alert<4> beginning
\item<2->\alert<5> has end.
\end{itemize}
```

- Everything
- that has
- beginning
- has end.

---

Note that `\item<2->\alert<2>` is same to `\item<2- | alert@2>`.



## Alternative for Highlighting

- `\alt<n>{\color{col1}..}\color{col2}..}` for active/inactive highlighting

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- `\alt<n>{\color{col1}..}\color{col2}..}` for active/inactive highlighting
- Example:
  - Everything
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## Alternative for Highlighting

- `\alt<n>{\color{col1}..}\color{col2}..}` for active/inactive highlighting
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  - Everything
  - **that has**
  - beginning
  - has end.

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## Alternative for Highlighting

- `\alt<n>{\color{col1}..}\color{col2}..}` for active/inactive highlighting
- Example:
  - Everything
  - that has
  - beginning
  - **has end.**

## Alternative for Highlighting

- `\alt<n>{\color{col1}..}{\color{col2}..}` for active/inactive highlighting
- Example:
  - Everything
  - that has
  - beginning
  - has end.
- Source code:

```
\begin{itemize}
  \item<2-> \alt<2>{\color{blue} Everything}{\color{gray} Everything}
  \item<2-> \alt<3>{\color{blue} that has}{\color{gray} that has}
  \item<2-> \alt<4>{\color{blue} beginning}{\color{gray} beginning}
  \item<2-> \alt<5>{\color{blue} has end.}{\color{gray} has end.}
\end{itemize}
```

# Temporal for Highlighting

- `\temporal<n>{before}{on}{after}` for incremental highlighting

# Temporal for Highlighting

- `\temporal<n>{before}{on}{after}` for incremental highlighting
- Ready?
  - Everything
  - that has
  - beginning
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  - that has
  - beginning
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- Source code:

```
\def\hilite<#1>{%  
  \temporal<#1>{\color{gray}}{\color{blue}}%  
    {\color{blue!25}}}  
  
...  
\begin{itemize}  
  \hilite<3> \item Everything  
  \hilite<4> \item that has  
  \hilite<5> \item beginning  
  \hilite<6> \item has end.  
\end{itemize}
```

## Other Highlightings

- `\textbf`, `\textit`, `\textsl`, `\textrm`, `\textsf`, and `\color` also understand overlays.

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  - **Everything** (`\color<3-4>{olive}{Everything}`)



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  - that has

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- Example
  - Everything (`\color<3-4>{olive}{Everything}`)
  - that has
  - **beginning** (`\color<5>[rgb]{.9,.5,.5}beginning`)

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- Example
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  - has end.

# Animation

- For dynamic presentation Beamer supports *transition*, *overlay*, and *animation*.
- Animation depends on your imagination and  $\text{\LaTeX}$  skill.

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- Supported animation types
  - Animate + Overlay
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  - Timed overlays (auto advancing)

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- Animation depends on your imagination and  $\text{\LaTeX}$  skill.
- Supported animation types
  - Animate + Overlay
  - Animatevalue
  - Timed overlays (auto advancing)
- Use with caution as animation needs *lots* of slides

# Animate + Overlay

- `\animate<n>`<sup>10</sup> for automatic stepwise viewing

---

<sup>10</sup>Remember that n can be n1-n2, n1-, or etc.

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# Animate + Overlay

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- Ready?
  - Everything
  - that has
  - beginning
  - has end.
- Source code:

```
\frame{\animate<3-6>\frametitle{Animate + Overlay}%  
...  
\begin{itemize}[<+>]  
  \item Everything  
  \item that has  
  \item beginning  
  \item has end.  
\end{itemize}
```

---

<sup>10</sup>Remember that n can be n1-n2, n1-, or etc.

# Animatevalue

- `\animate<n>` to animate 'n' slides
- `\animatevalue<n>{name}{start}{end}` for specifying animation effects
  - name: counter or dimension
  - start and end values of the value

# Flying Animation

- `\animate` and `\animatevalue` are used.
- This animation consumes 31 pages!
- Ready to explore?

*Flying in from right!*



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*Flying in from right!*

left!

# Flying Animation

- `\animate` and `\animatevalue` are used.
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- Ready to explore?

*Flying in from right!*

*m left!*

# Flying Animation

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- Ready to explore?

*Flying in from **right!***

*from left!*

# Flying Animation

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*Flying in from **right!***

*in from **left!***

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*Flying in from **right!***

*ing in from **left!***

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# Flying Animation - Source

```

\newcount\opaqueness
\newdimen\offset
\frame{\frametitle{Flying Animation}%
\animate<2-15,17-30>          % Actual animation values. Try <1-31>
\begin{itemize}
  \item[]
  \animatevalue<1-15>{\opaqueness}{0}{100}%
  \animatevalue<1-15>{\offset}{6cm}{0cm}%
  \begin{colormixin}{\the\opaqueness!averagebackgroundcolor}
    \hspace{\offset} Flying in from {\color{olive} right}!
  \end{colormixin}

  \item[]
  \animatevalue<17-31>{\opaqueness}{0}{100} % Starts at 17, not 16, to give
  \animatevalue<17-31>{\offset}{-5cm}{0cm} % one pause!
  \begin{colormixin}{\the\opaqueness!averagebackgroundcolor}
    \hspace{\offset} Flying in from {\color{olive} left}!
  \end{colormixin}
\end{itemize}

```

# Timed Overlays

- Adobe Reader supports *timed overlays*, often called *auto advancing*.
- Two approaches
  - `\hypersetup{pdfpageduration=time}` from *hyperref* package + overlay macros
  - `\transduration<n>{time}` from *beamer* package + overlay macros
- See [beamer\\_pstricks.pdf](#) to see a fancy example.
- Try to do the same thing using PGF. Easy or not?



# Presentation Themes

- `\usetheme[option]{name}`: Named to `beamertheme<name>.sty`.
- Old themes: bars, boxes, classic, default, lined, plain, shadow, sidebar, sidebardark, sidebardarktab, sidebar, split, tree, **treebars**
- New themes (v3.0)
  - W/o navigation bar: default, boxes, Bergen, Madrid, Pittsburgh, Rochester
  - With a tree-like navigation bar: **Antibes**, JuanLesPins, Montpellier.
  - With a TOC sidebar: Berkeley, PaloAlto, Goettingen, Marburg, Hannover
  - With a mini frame navigation: Berlin, Ilmenau, Dresden, Darmstadt, Frankfurt, Singapore, Szeged
  - With section and subsection titles: Copenhagen, Luebeck, Malmoe, Warsaw

# Color Themes

- `\usecolortheme[option]{name}`: Named to `beamercolortheme<name>.sty`.
- Four basic color themes:
  - Default and special-purpose themes: default, structure (e.g., `\usecolortheme[named=SeaGreen]{structure}`).
  - Complete color themes: albatross, beetle, crane, dove, fly, seagull
  - Inner color themes: lily, orchid
  - Outer color themes: whale, seahorse
- `\setbeamercolor{beamer_element}{color}` for color setup of Beamer elements  
(Ex) `\setbeamercolor{frametitle}{fg=blue,bg=yellow}`


[◀ Return to Theme](#)

# Font Themes

- `\usecolortheme[option]{name}`: Named to `beamerfonttheme<name>.sty`.
- New themes (v3.0): default, professionalfonts, serif, structurebold, structureitalicserif, structuresmallcapserif

[◀ Return to Theme](#)

# Hyperlinks and Buttons

- Beamer provides additional options for hyperlinks and buttons.
- `\hyperlink{targetname}{\beamergetobutton{text}}` to create link.
- `\hypertarget{targetname}{text}` to create target.
- Some useful buttons are `\beamerbutton`, `\beamergetobutton`, and `\beamerreturnbutton`.
- To go to the last slide, click .

# Notes

- To add notes to PDF screen, `\documentclass[notes]{beamer}`.
- To make only notes, `\documentclass[notesonly]{beamer}`.

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- To add notes to PDF screen, `\documentclass[notes]{beamer}`.
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- To add notes to PDF screen, `\documentclass[notes]{beamer}`.
- To make only notes, `\documentclass[notesonly]{beamer}`.
- Notes addition by adding `\note[options]{...}` after `\frame{...}`.
- This slide has notes. Want to see them?

- Can you see me?
- Two note options for note are `itemize` and `enumerate`.
- `\beamertemplatenoteplain` for plain note page!



## Merge for "trans" Output

- Beamer screen size = 128mm x 96mm
- Merge transparency output on letter paper for printing!

```
\documentclass{article} %  
\usepackage{pdfpages}  
\begin{document}  
\includepdf[nup=2x2,landscape,delta=5mm 5mm,%  
scale=0.95,pages={1-18}]{trans.pdf}  
\end{document}
```

- To return, click [◀ here](#).

# Movie

- Beamer provides `multimedia` package.<sup>11</sup>
- `\movie[options]{poster}{file_name}`
  - `poster`: Poster for the movie (empty, text, or image).
  - `file_name`: AVI or MPG.
  - Works with `pdflatex` and `dvips/ps2pdf` routes.
- Some useful options
  - `autostart`, `loop`, `repeat`, `palindrome`
  - `borderwidth`, `showcontrols`, `externalviewer`
  
- Example: `clock.avi`

---

<sup>11</sup>New in Version 2.2. Can be used **independently**.

# Sound

- Beamer provides `multimedia` package.
- `\sound[options]{poster}{file_name}`
  - Cannot be used with `dvips/ps2pdf` route.
  - File types depend on Acrobat Reader versions
- Some useful options
  - `autostart`, `automute`, `loop`, `repeat`.
  - `inlinesound` to embed sound files to PDF.
  - `channels` (1), `samplingrate` (44100), `bitspersample` (16), `encoding` ( $\mu$ law) are important!
- **Example:** `\sound[autostart,samplingrate=705000,bitspersample=16,channels=2]{Example}{notify.wav}`

## Footer Design

- To add logo, `\logo{stuff}` in the preamble.
  - The logo will place in the right bottom corner.
  - How to change it? – See below!
- To redesign the footer, apply the following code:

```
\usefoottemplate{\vbox{%  
  \tinycolouredline{structure!25}%  
  {\color{white}\textbf{\insertshortauthor\hfill}  
  \insertshortinstitute}}%  
\tinycolouredline{structure}%  
  {\color{white}\textbf{\insertshorttitle}\hfill}}%  
}}
```

## Emulations of Other Packages

- You can use **FoilT<sub>E</sub>X**, **(HA)Prosper**, **Seminar**, or **T<sub>E</sub>XPower** slides **within** Beamer.
- Not perfect, but you can *easily* import your slides written from the above four classes.
- Prosper example:

```
\usepackage{beamerprosper}           % Required
...
\overlays{8}{%
\begin{slide}{Prosper Emulation Example}
\begin{itemize}
\item Backward writing is easy and simple:
\fromSlide{8}{{\color{green} P}}%
\fromSlide{7}{{\color{blue} R}}%
\fromSlide{6}{{\color{magenta} O}}%
\fromSlide{5}{{\color{cyan} S}}%
\fromSlide{4}{{\color{yellow} P}}%
\fromSlide{3}{{\color{olive} E}}%
\fromSlide{2}{{{\color{red} R}}}}
\end{itemize}
\end{slide} }%
```

# Prosper Result

- This slide is written with **Prosper syntax!**
- Backward writing is easy and simple:

# Prosper Result

- This slide is written with **Prosper syntax!**
- Backward writing is easy and simple:

R

# Prosper Result

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ER



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SPER

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OSPER

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ROSPER

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- Backward writing is easy and simple:

PROSPER

# Hangul

- If you installed  $\text{H}\text{T}\text{E}\text{X}$ , load `\usepackage{hfont}`.
  - `\textgls{...}` ⇒ 아름다운 한글 그리고 金杞朱
  - Click  to return.
- Note: Hangul bookmarks and Hangul search in PDF are only supported by `dvipdfm(x)`. But Beamer does not support `dvipdfm(x)`.
- Beamer option `[cjk]` is supported.
- `\usepackage[utf8]{inputenc}` is supported.

## Other Macros

- To remove navigation symbols,  
`\usenavigationssymbolstemplate{}`.

## Last Slide

- This page is directed from the button you clicked.
- To go back, click [◀ here](#).



# Reference



Ki-Joo Kim, *Ki-Joo's L<sup>A</sup>T<sub>E</sub>X Documents*  
(<http://www.geocities.com/kijoo2000/>).



Michael Wiedmann, *Screen Presentation Tools* (<http://www.miwie.org/presentations/presentations.html>).